

## Training approach #5: Running engine matches from key opening positions and summarising the results

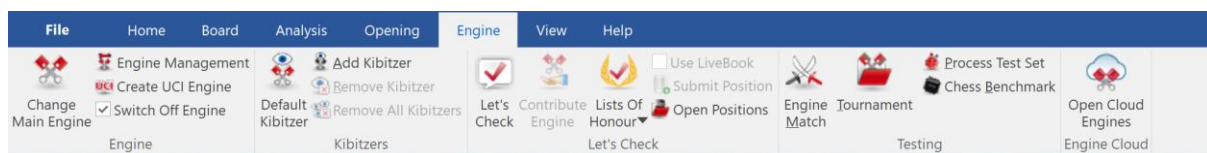
### Setting up an engine match in Chessbase Fritz 17

There are many ways of doing this with different chess programs. I will assume here that you have

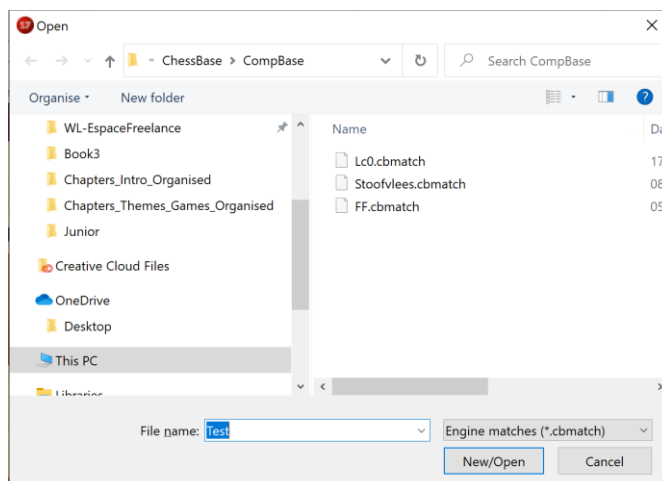
1. Chessbase Fritz 17
2. A pgn file with a set of positions you want the engines to contest in an engine match (see another work instruction for how to do this)
3. Already set up your engines in Chessbase Fritz 17 (see another work instruction for how to do this)

### Creating an engine match in Chessbase Fritz 17

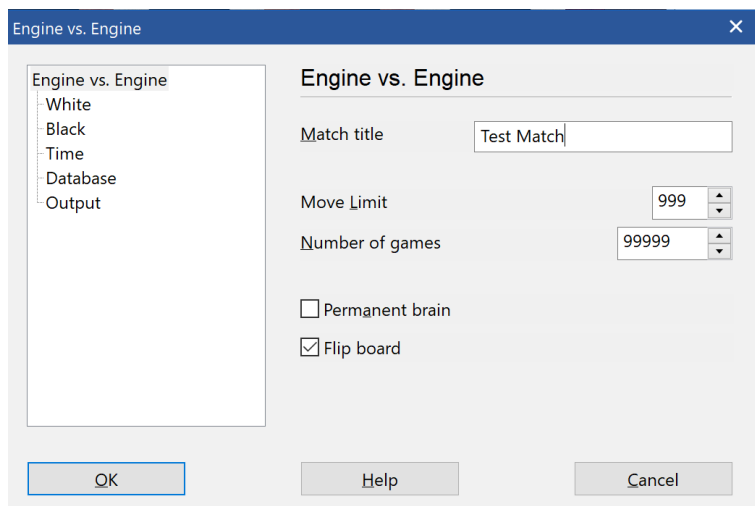
1. Start Chessbase Fritz 17
2. Select Enter and Analyse from the opening menu
3. Go to Engine and click Engine Match



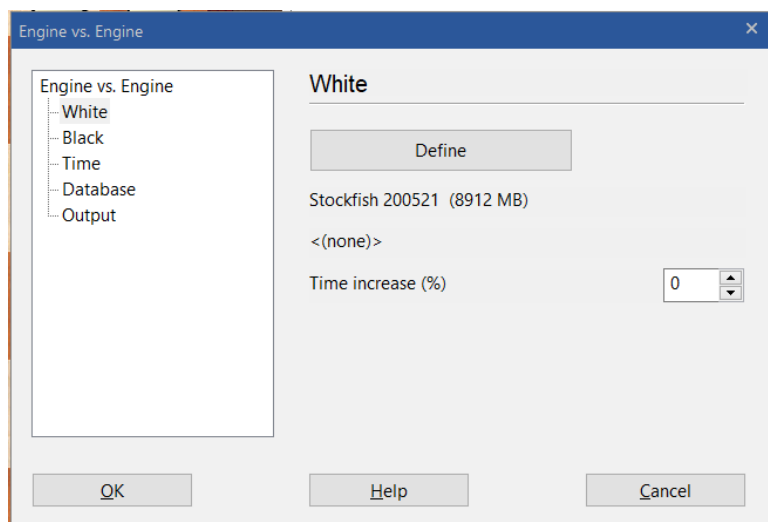
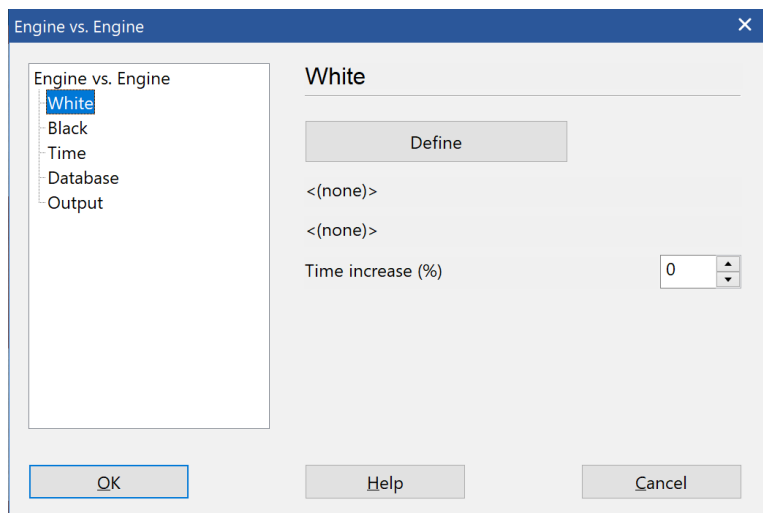
4. Give your match a name and click on New/Open



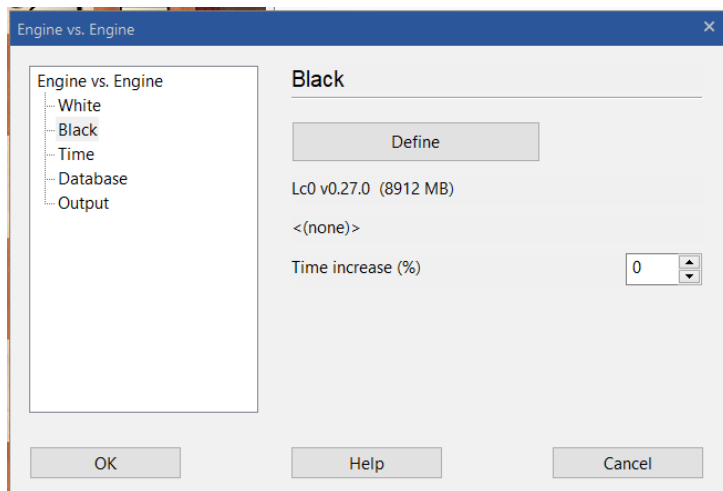
5. Give your match a title



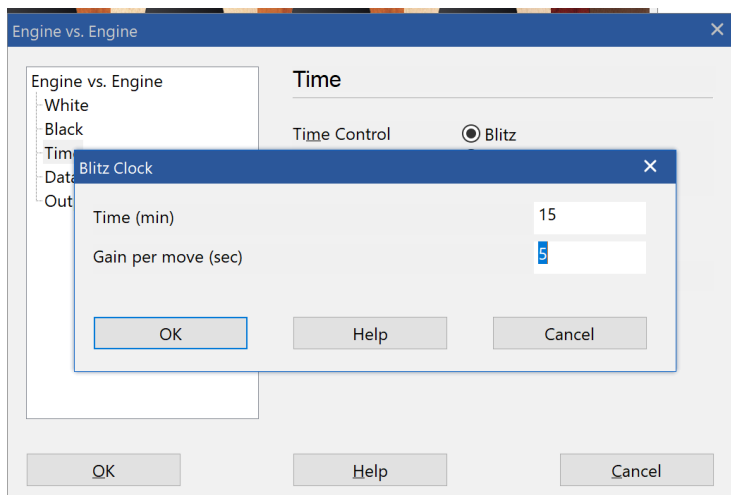
6. Select the first engine you wish to use by selecting **White** and clicking on Define



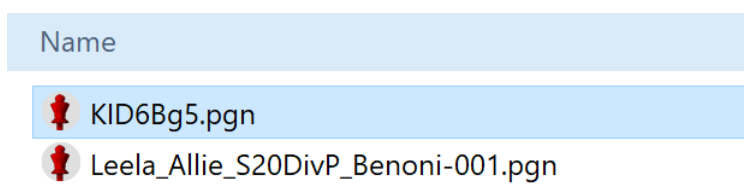
7. Then choose **Black** and select the second engine you wish to use in the same way.



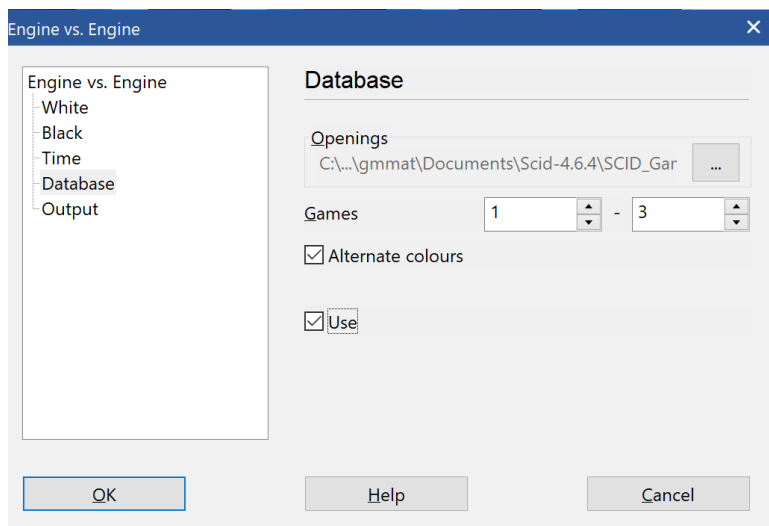
8. Click on **Time** and set the appropriate time control (For fast games, I tend to go for 15mins + 5 or 10 seconds increment; for longer games I find 90mins + 5 seconds increment to work well.)



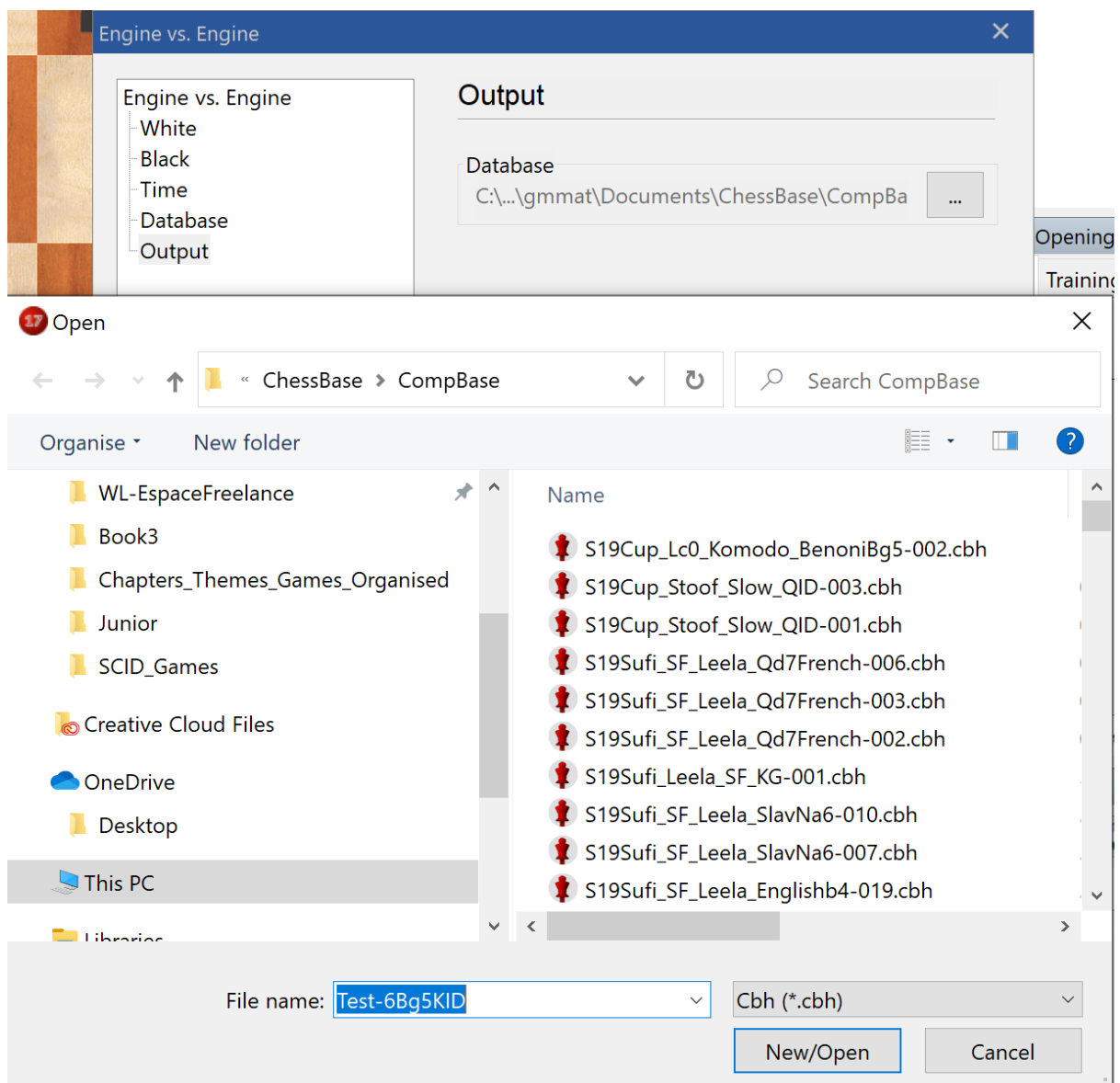
9. Select **Database** and then select the pgn file you created earlier with a set of positions (see another work instruction for a simple way to do this)



10. Check both options (Alternate colours and Use)



11. Under output, create / select a database to contain the games played and click on New / Open.



12. Click on OK to start the engine match!

